



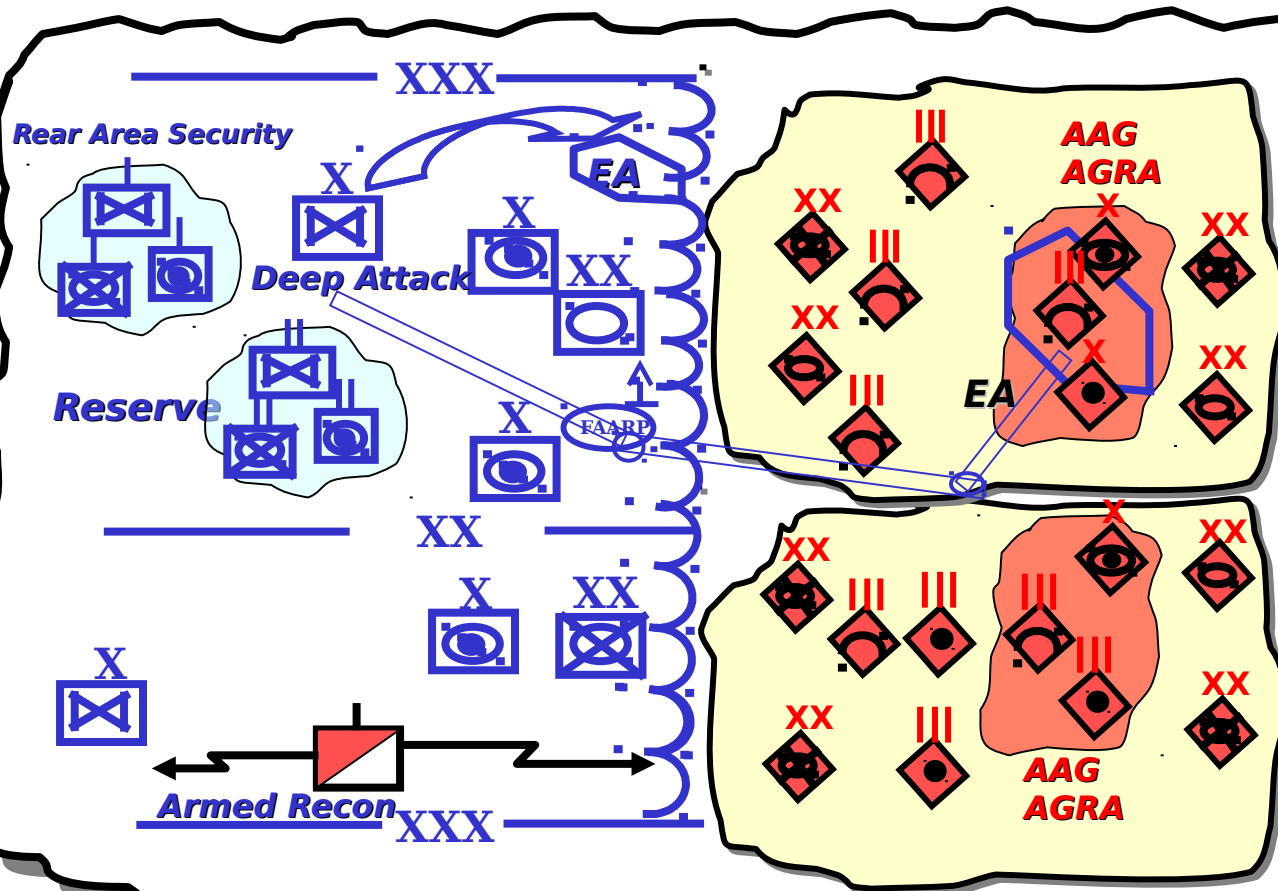
# Overall Threat Construct



# OLD PARADIGM

**Defensive/ Counterattack**

**Offensive**



## Roles

- Deep Operations
- Close Air Support
- Lift/Air Assault
- C2

## Conditions

- Linear Battlefield
- Rear Areas (Sanctuary)
- Massed Formations
- Defensive ADA
- Area Lethal SEAD possible

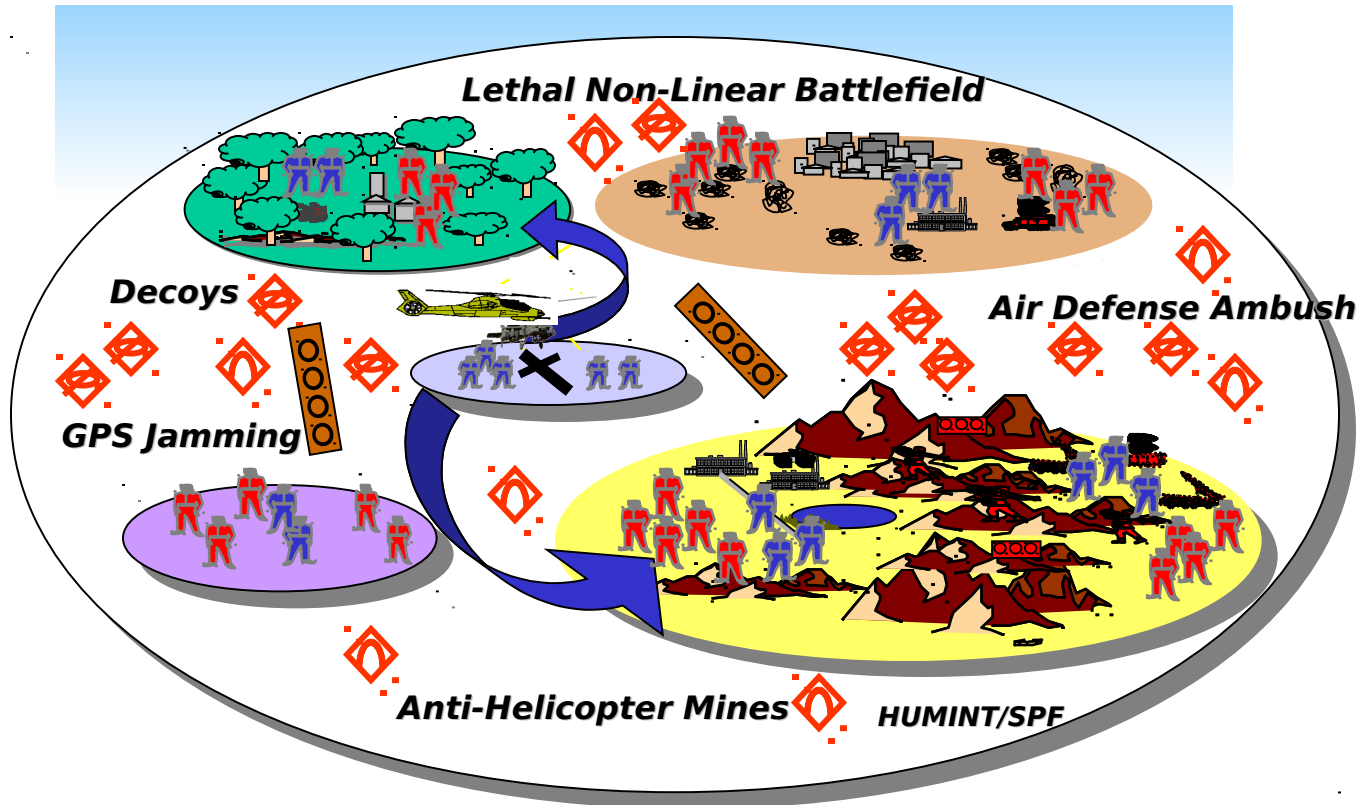
## Threats

- Air/Missile Attacks to Airfields
- SOF Attacks/WME
- Artillery/Rocket Attack
- IAD- Protecting Targets and Along Routes
- EW- Jamming Coms, Radars and GPS
- EMP
- Conventional, Non-Air Defense AD

# NEW PARADIGM

**Offensive**

**Defensive**



Recon Fires Complex  
Recon Strike Complex  
Military Systemology

## Roles

- Deep Operations
- Close Air Support
- Lift/Air Assault
- C2

## Conditions

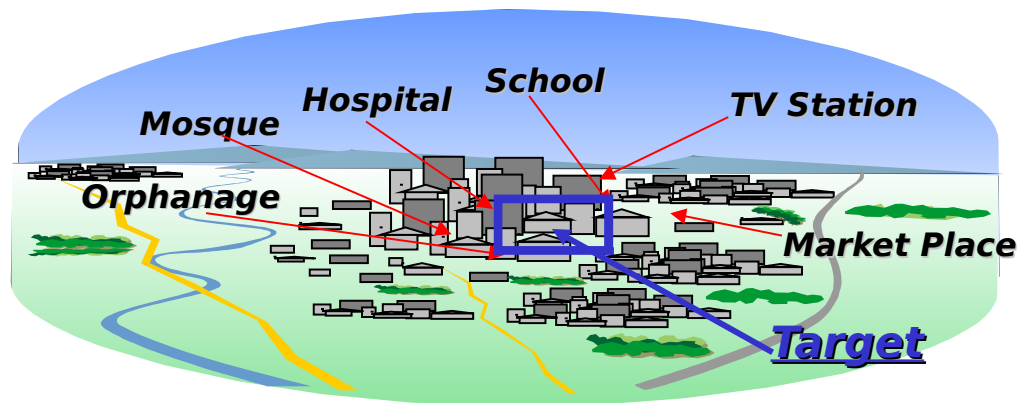
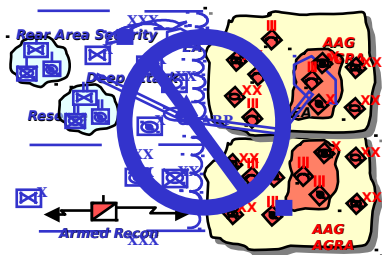
- Non-Linear Battlefield
- No Rear Areas (No Sanctuary)
- Offensive ADA
- Dispersed Targets
- Expanded ISR
- Precision SEAD Required

## Threats

- Air/Missile Attacks
- WME
- Direct Fires
- SOF
- Artillery/Rocket Attacks
- Passive Sensors
- EW- Jamming Coms, Radars and GPS
- EMP

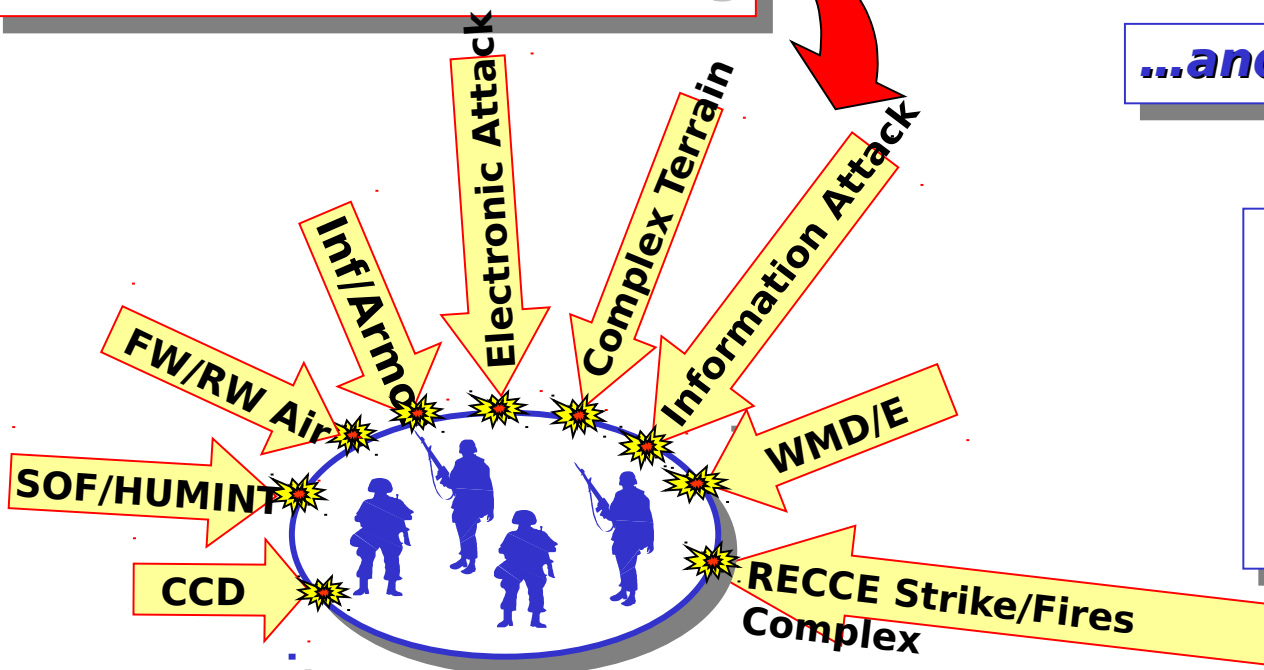
# NEW PARADIGM PROBLEM SET

*Leverage effects in the new operational environment....*



**Within these threat strategies....**

**...and survive**



- Review Vulnerabilities
- Trade off analysis
  - Tactics
  - Leadership
  - Personnel
- Account for change of tactics
- Account for new technology